

六小将阵容指南

SixGenerals Team Guide

前言(Introduction)

看着手里的这些武将该如何搭配呢，我们需要先了解战斗机制，职业特点。

When you have a lot of generals, how to match them, we need to understand the fighting mechanism, professional characteristics.

先说一下战斗消除机制

First of all, talk about fighting elimination mechanism

我要消除哪个图标？ - Which ball do I want to eliminate?

每位武将只需消除对应的职业图标，就是卡片框左下的圆球图标，例如下图

Each general manager only needs to eliminate the corresponding occupation icon, which is the ball icon at the bottom left of the card frame. For example, the following figure



什么时候出击？ - When did you attack?

消除每个圆球获得 100 行动点，步兵出击需要 1000 点，骑兵需要 800 点，弓兵需要 600 点，谋士需要 400 点，统帅需要 500 点，机械需要 600 点

Eliminate each ball and get 100 points of action. Infantry attack requires 1000 points, cavalry requires 800 points, archer requires 600 points, adviser needs 400 points, commander needs 500 points, machinery needs 600 points.

卡牌上左下图标的黄色条蓄满出现火焰燃烧状态时候就可以出击，直接点击武将卡或者下方全体出击按钮均可。

When the yellow bar below the card is full, the left ball will burn, so that clicking on the card can attack, or click on the entire attack button.



连续消除有什么作用？ - What is the role of continuous elimination?

连续消除会增加每个圆球的行动点，2 连消增加 10%，3 连消加 20%，4 连消加 30%，5 连消加 40%.....10 连消加 90%，后面的依次类推

Continuous elimination will increase the action point of each ball, 2 consecutive eliminations can get an additional 10% of the action points, 3 consecutive eliminations can get an additional 20% of the action points, and so on.



职业平衡- Professional characteristics

职业怎么看到？ - How to know a general's profession

武将职业分为 6 种，就是上面的 6 种颜色的圆珠，步兵、骑兵、谋士、统帅、弓兵、机械，
The general profession is divided into six kinds, which are the above six colors of beads, infantry, cavalry, counselor, captain, archer, and machine.

可以在如下地方方便看到职业

You can easily see their profession in the following places



怎么快速了解每个武将质量- How to quickly understand the quality of each general

武将品质：不是看脸啊，我们看颜色，

General quality: not look at the face, we see the color, their name color



或者看图鉴里卡片的颜色，金色》红色》蓝色》绿色》白色

Or look at the color of the card in the illustrated book,

Golden generals are the best

gold 》 red 》 blue 》 green 》 white



武将属性为：攻击力，防御力，体力，三者之和我们就称它为“三围”吧

General Attributes: Attack Power, Defense Force, Life, and the sum of the three, we call it the "three measurements."

同等级同颜色的武将，三围是步兵》骑兵》弓兵、机械》统帅》谋士

If they have the same level and the same color of the generals, then the highest general in the measurements is the infantry.

Under the same conditions, Infantry> Cavalry> Archer, Machine> Captain> Counselor



阵容简单举例- Give some simple examples

既要考虑出击速度，又要伤害输出，所以可以是这样的组合

We need to consider their attack damage and speed

1、统帅 1 个+弓、骑、步兵（共 3 个），谋士 1 个，机械 1 个，可参考以下

1、 Commander 1 + Archer, Cavalry, infantry (3 in total), 1 Counselor, 1 machine

2、统帅 2 个+弓、骑、步兵（共 2 个），谋士 1 个，机械 1 个

2、 Commander 2 + Archer, Cavalry, infantry (2 in total), 1 Counselor, 1 machine

