

THAT NIGHT I SAW A

Stray Cat Crossing

version 1.0

S T O R Y

You find yourself in a roadside clearing.
A little girl named **Cat** is crying nearby.
She needs you to take her home,
Where you'll encounter bizarre monsters,
Ethereal places, and heart-wrenching secrets
About **Cat** and her family.

C O N T R O L S

Move	Arrow Keys
Run	Shift
Interact, Talk, Confirm	Z, Space, Enter
Open Menu, Cancel	X, Esc
Jump	A
Full Screen, Windowed Mode	Alt + Enter
Settings	F1

L E G A L

SCRIPTS USED: Moghunter's Hijiri Title Screen (v1.0) //
V.M. of Diamonious Tail's Field Abilities (v1.0a) // Galv's Visi-
bility Range (v1.1) // Modernalgebra's ATS: Message (v1.0.7),
Choice (v1.0.0), Face (v1.0.3) Options, Extra Movement
Frames (1.0.1) // Yami Engine Act - Overlay Mapping // Yanfly
Parallax Lock // WyreScript (SYNDONAY) - Character
Shadow by Vindaca // Theo Allen's Face Graphics on Save
Menu // Shax's Character Opacity // Galv's Character Anima-
tions /// SOUNDS USED (Adapted): Cupboard creak 3 (Corsi-
ca_S) / (alukahh) 2 Car Horns / /// SOFTWARE USED: RPG
Maker VX Ace // STRAY CAT CROSSING © 2015 Fridge
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