ACCELERATE/

DECELERATE

T

Shift

COMBAT CONTROLS MENU CONTROLS MOVEMENT CONTROLS TARGET CONTROLS OPEN MENU FIRE LASER UP/DOWN TARGET NEXT/ [W]LEFT/RIGHT TARGET PREVIOUS ASD Pag CLOSE MENU LAUNCH MISSILE ROLL SHIP TARGET OBJECT Q \mathbb{E} Esc

M



CYCLE MISSILES



COMMUNICATIONS

CURSOR/ MOUSE MODE

TARGET ENEMY

ENABLE/DISABLE MOUSE CURSOR IN ORDER TO SELECT OBJECTS BY LEFT-CLICKING AN OBJECT



