


























MANUAL

**BAD
LOGIC
STUDIOS**

Menu & Special Commands

-  Open/Close in-game menu, close Options
-  Select highlighted menu option
-  Select highlighted menu option
-  Select highlighted menu option
-  Select highlighted menu option
-  Open/Close in-game menu, close Options
-  Select highlighted menu option
-  Select highlighted menu option
-  Select highlighted menu option
-  Select highlighted menu option
-  Switch to Player 1 (Singleplayer only)
-  Switch to Player 2 (Singleplayer only)
-  Command AI Ally to Follow (Singleplayer only)
-  Command AI Ally to Guard (Singleplayer only)
-  Zoom Out
-  Zoom In
-  Zoom In

Default Controls (Arrow Keys)

-  Jump + Climb Up Ladders
-  Crouch + Climb Down Ladders
-  Run Left
-  Run Right
-  Shoot
-  Throw Grenade

WASD (QWERTY Keyboards)

-  Jump + Climb Up Ladders
-  Crouch + Climb Down Ladders
-  Run Left
-  Run Right
-  Jump
-  Shoot
-  Throw Grenade













ZQSD (AZERTY Keyboards)

-  Jump + Climb Up Ladders
-  Crouch + Climb Down Ladders
-  Run Left
-  Run Right
-  Jump
-  Shoot
-  Throw Grenade

Steam Controller

-  Jump + Climb Up Ladders
-  Crouch + Climb Down Ladders
-  Run Left
-  Run Right
-  Jump
-  Jump
-  Shoot
-  Shoot
-  Throw Grenade
-  Throw Grenade

Gamepad Controller (Xbox)

-  Jump + Climb Up Ladders
-  Crouch + Climb Down Ladders
-  Run Left
-  Run Right
-  Same as Up, Down, Left & Right above
-  Jump
-  Shoot
-  Shoot
-  Shoot
-  Throw Grenade
-  Throw Grenade
-  Throw Grenade