

Story

Government experimentations on a woman triggered a cosmic shock wave that gifted many young girls with mystical powers. She re-emerges into the world and vows to destroy all of mankind in an act of revenge.

A brave group of girls who embraced their powers head to independently investigate the situation while confronting each other along the way. They head out into the battlefield not just for the sake of the world, but to pursue their own personal motives and dreams.



Came Modes



Navigate the adventures of a *Vanguard Princess* in **Story Mode**. There are three versions of the Story Mode based on the game's difficulty: **Easy Mode**, **Normal Mode**, and **Hard Mode**.

Engage in local head-to-head battles in <u>Versus Mode</u>. While in Versus Mode, players have the opportunity to set the game into <u>Practice Mode</u> in order to work on their skills.

Game Screen



- (1) Super Meter: When this meter is full you can perform each character's respective Liberty Art (Special Attack).
- (2) Assist Meter: This meter fills on its own at a pace specific to the character you use.
- (3) Calcium Break: This is your guard meter. Different attacks will deplete it at different rates.
- (4) Stun Meter: Unblocked hits will cause your stun meter to rise.
- (5) Match Count: This displays an icon for each match won per player.

- (6) Life Bar: It's your health. It depletes when you are hit by any attack.
- (7) Grab Meter: While this meter is flashing, grabs and throws won't connect.
- (8) Round Timer: The amount of time you have before the round is over.
- (9) Misc.: Some characters use 'ammo' for some moves which will be displayed in this area.

Controls



It is possible reconfigure the buttons to fit to your liking on the game window main menu.





YUI KUTUNA

Yui is the 107th generation successor to the Kuisuna-Musou School of Swordplay. She possesses a traditional sword called "Sakuya" after its rebirth by the Astral-Impact.

Yui goes off into the battlefield in search of her missing older sister, Haruka.



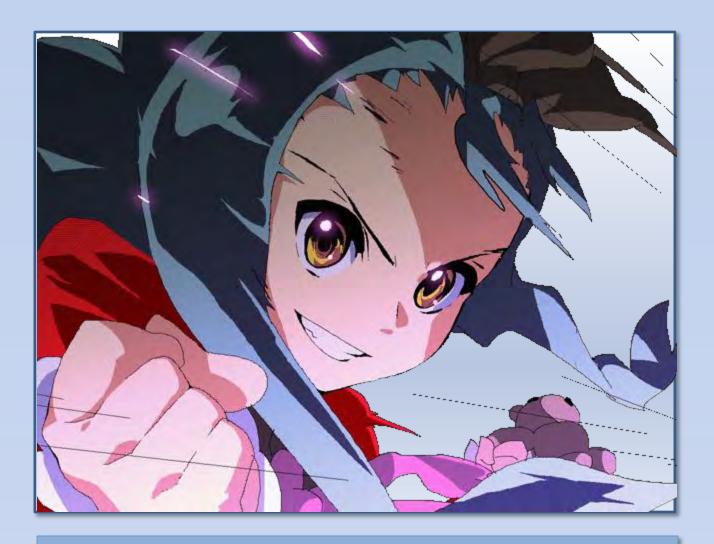


HARUHA KUTUNA

Haruka was raised to master the Kutsuna Family Floating Sword, but mysteriously she became a wizard after receiving her supernatural powers.

Now she is off to the battlefield to rescue her old friend.





LILITH

One unknown day this 'Child Of Satan' made her way from the netherworld to the world of mortals.

Lilith goes around claiming to be the direct descendant of Satan, but no one believes her. As such, Lilith fights to prove what she says is true.





LUNA HIMEHI

Luna is a former trooper of the Special Forces called, "Braid Roar."

At present, she is a bounty hunter in the underground society.

She's off to the battlefield after picking up a tip about "one angry female dog!"





HURUMI MIRUMATI

Kurumi Mirumati appeared in the wreckage of a plane crash without any memories of her past.

She lacks basic fighting skills, but is said to hold a massive amount of hidden powers. Kurumi also heavily relies on the assistant characters in her battles.



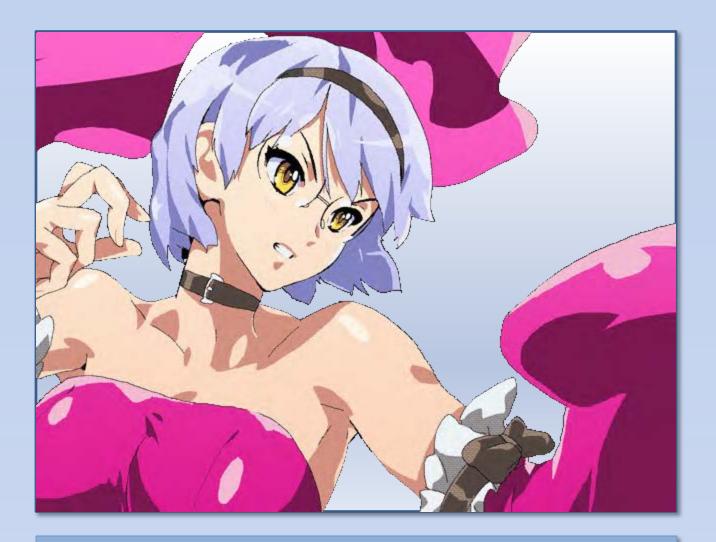


SAHI MITONOYA

Saki Mitonoya is currently captain of her kendo team, and next term will be President of her school's student council. She wields the Hitohira Sword, a sword created from test data that The Government gathered from the Kamitsurugi Sword when it was in their possession.

Saki enters the fight seeking the current wielder of Kamitsurugi Sword, and also to just enjoy the testing her skills.



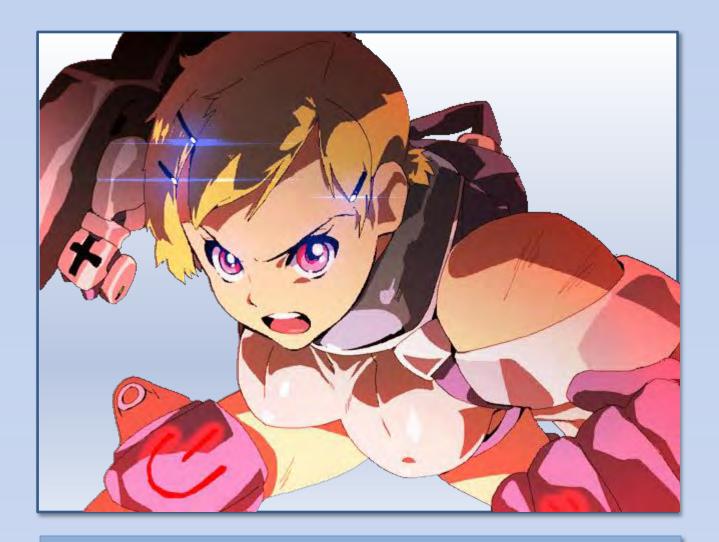


HAEDE HIOH

Kaede Hioh is an assassin who lives in an underground community. She has no memory of her past and is 'wrapped in an enigma'.

Kaede receives a contract for an assassination from The Government and enters the fight to fulfill it.





NATALIA GLINHA

Natalia Clinka is an intelligence officer and soldier from an unknown country. She is very religious and obeys her orders to the letter. Natalia is also known always to be calm and level-headed.

Natalia enters the fight to gather information on numerous disappearances caused by a new weapon.





eri Hasumi

Eri is a supersoldier created by Blade Noa. She's a girl of great physical endurance and strength.

She escapes from the Blade Noa Research Labs to seek freedom.



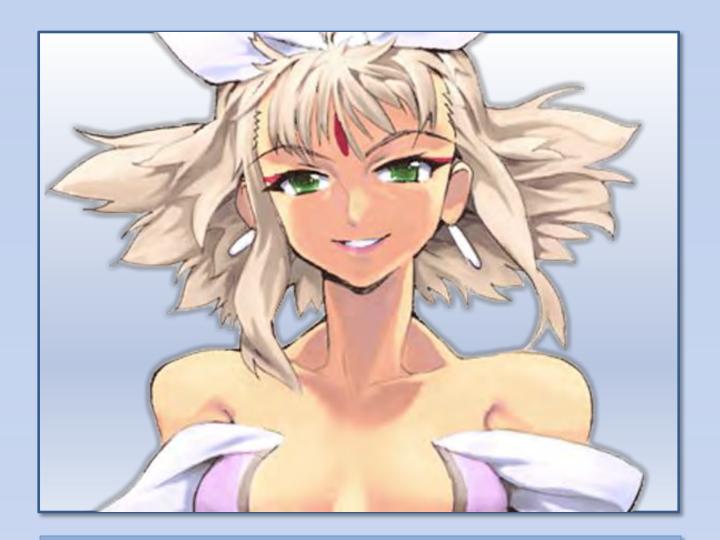


AYANE IHUSE

Ayane is a master archer trained in the 'Ikuse-style'. Unfortunately, she lost an eye during her rigorous training. She was blessed as a result of the Astral Impact, but is slowly losing her powers.

She heads to the battlegrounds to challenge Yui, her childhood friend and rival.





HILDA RIZE

When Hilda was a young child, she was the sole survivor a fatal air crash. Once *The Government* discovered her hidden powers they began to experiment on her. Eventually, these experiments triggered a cosmic shock wave that gifted many young girls with mystical powers. Now, as an adult, Hilda re-emerges into the world and vows to destroy all of mankind in an act of revenge.



Partner Assistant:







Info:

Eko goes well with almost every character in the cast. The hit/stun on her moves are useful for extending combos naturally and her low cost allows her to fit in even with characters who have slow assist meter ratings.

Works Best With:

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Jufo:

Kanae is a very interesting but costly friend assist who sports many unblockable moves. Her moves take a while to set up, but can cause a lot of damage to your opponent and allow you to regroup if you're in trouble.

Works Best With

Kanae can prove very useful to <u>Haruka</u>, <u>Yui</u>, or any characters who do a lot of long range attacks. She also works well with characters who can lure opponents into her traps or who's assist meter fills quickly.

Partner Assistant: Sierra



Jufo:

Sierra is a slow but useful friend assist. Her moves provide excellent cover and combo opportunities and go as far as the entire screen. In spite of her reach advantage, her attacks deliver average amount of damage.

Works Best With:

Her full screen dominance goes well with any character who needs to attack at short range. She also works well with characters who can deliver combos. Overall she's a very versatile friend assist. She is especially useful to Lilith who can use Sierra's 'SHIELD ON' attack to perform a devastating combo.

Partner Assistant: Yuliet





Info:

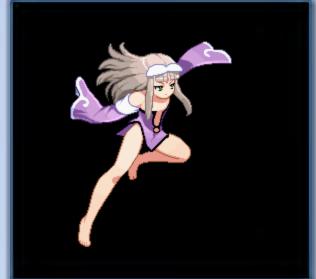
Juliet is a slow but powerful friend assist. She can come in handy to support combo attacks as well as discourage approaching opponents. However, she tends to rely on her partners to land her hits due to her slow speed.

Works Best With:

Aside from a few characters such as Yui and Ayane, Juliet doesn't work well with characters so much as she works against opponents. Juliet is geared more towards discouraging approaching opponents.

Partner Assistant:







Jufo:

Hilda is perhaps the most powerful friend assist. Her moves provide combo possibilities, cover, and long range attacks. However, Hilda's attack damage is somewhat below average.

Works Best With:

Her attacks with her <u>own</u> friend assists (Maya and Kaya) are easy to setup your own combo attack and she gives decent cover. All of her attacks are relatively easy to execute making her ok with pretty much anyone.







Works Only Hilda:

They are the angel and demon pair that only assist Hilda. In turn, Hilda can not be pair with any other assist characters In the game.



Basic Tutorials

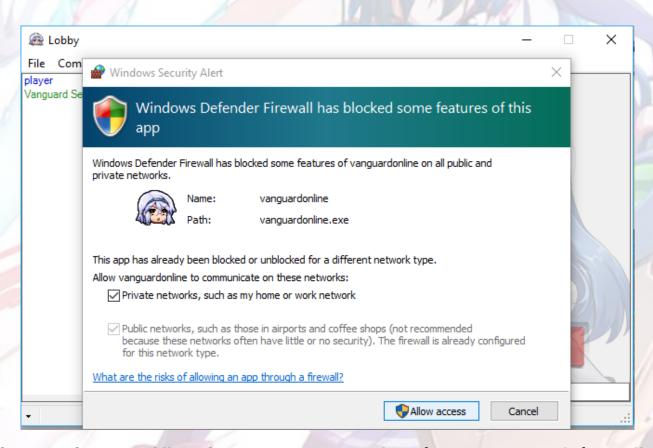


The application should launch automatically once the Vanguard Princess game opens. If not go directly to the Vanguard Princess game directory and open "VanguardOnline.Exe"

Create a player name profile for yourself. Select the "Login" button to go online or "Offline" to play offline.



If necessary, select the "Open Port" button to set your listening port. 7500 is the default setting.



Make sure that you Allow Access to connect online if your computer's firewall attempts to block online connections.

You will see a screen like this if you have made a successful connection.

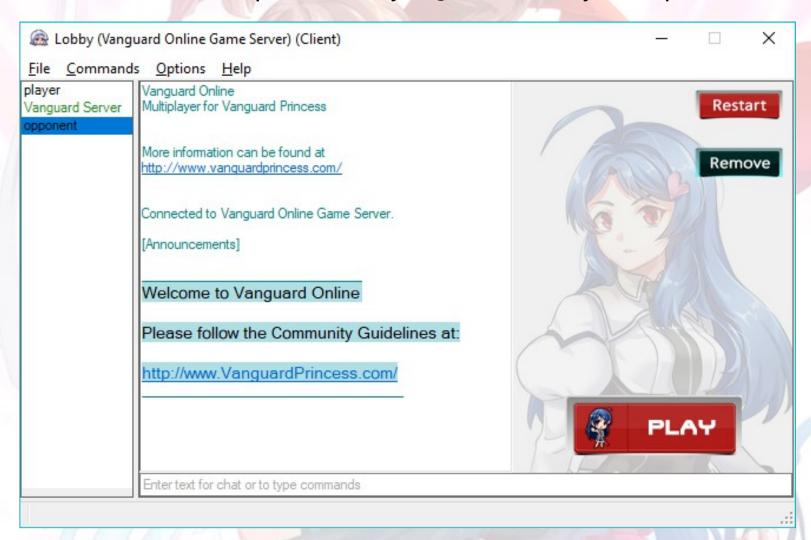


Your player name will always appear on the top of the "Player List:" followed by "Vanguard Server" (which can not be selected). All other names underneath "Vanguard Server" will be the online Opponents.

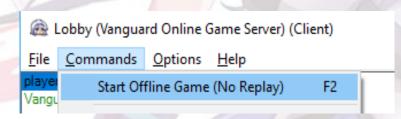
"Restart" button enables you to restrart your session. The "Play" button is disabled until you are ready to play against a name on the Player List.

Go to "Command List" under the Help section of the menu screen or type "/help" in the Text Area to see the full list of system commands.

To challenge an online Opponent, click on their player name and click the "Play" button. You have the option to record your game sessions to your computer.



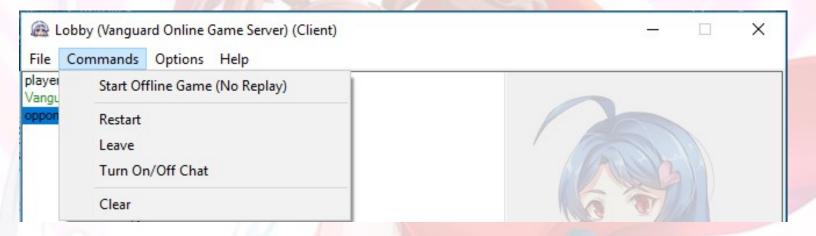
To remove an online Opponent from your Player List, click on their player name and click the "Remove" button. You will receive a message prompt to confirm if you want to remove the online Opponent from your list.



To play in "Offline Mode", select on your player name and either click the "Play" button or select "Start Offline Game (No Replay)" from the Command menu.

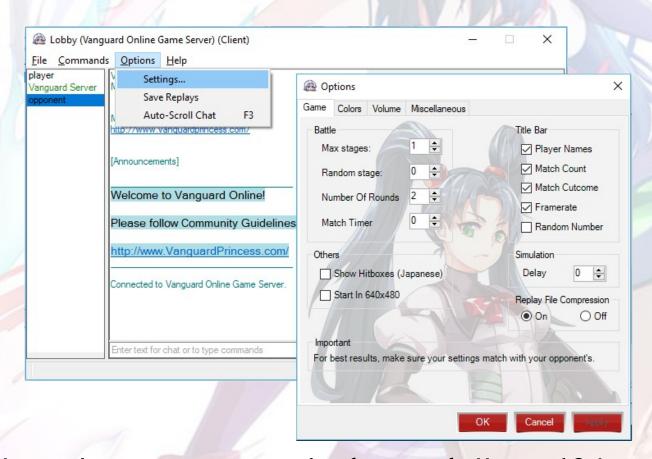
No Replay means that your game will not be recorded to your computer.

These are basic system commands for Vanguard Online



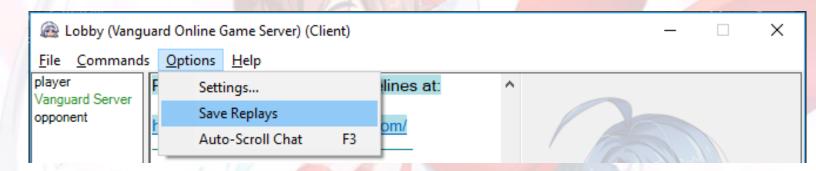
Notable Commands:

- Restart: Reset online mode
- Leave: Leaves online mode and returns you to
- Turn On/Off Chat: You can disable chat if you choose to
- Clear: Clears the Log Thread

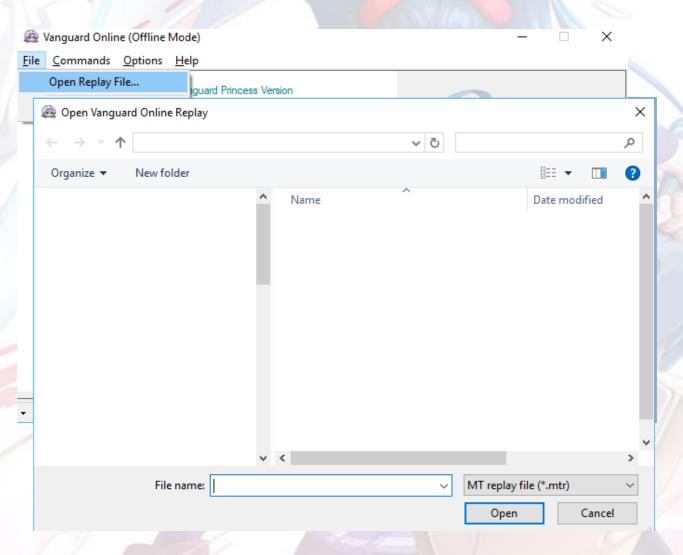


You can change various settings and configurations for Vanguard Online.

You can have Vanguard Online record and save your online versus mode sessions try "Save Replays".



The replay files (.mts) will be located within the Vanguard Princess folder.



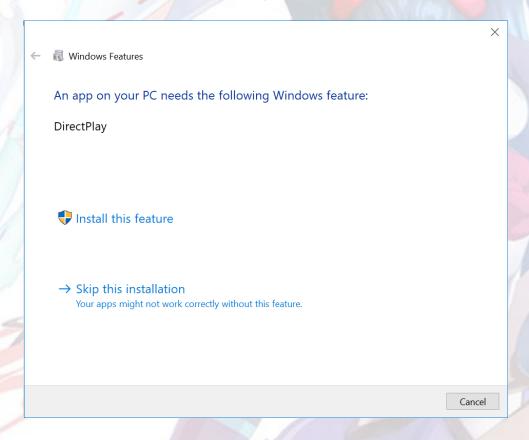
Troubleshoot

"Vanguard Online" doesn't open when I try to launch it.

Some users are unable to open "Vanguard Online". If this is the case, please attempt the following:

- Install the latest Microsoft Visual C++ Redistributable
- Run "VanguardOnline.exe" as an administrator
- Create an exception for "VanguardOnline.exe" in your antivirus and firewall

Why am I seeing this "DirectPlay" screen?

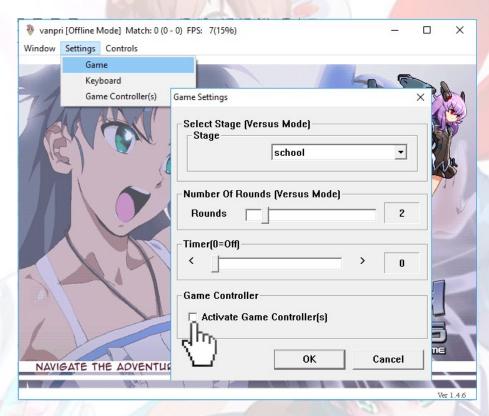


In order to play Vanguard Princess you must download "DirectPlay" into your computer before attempting to launch Vanguard Princess.

DirectPlay is a Microsoft software that makes it easy to connect games over the Internet. DirectPlay is required in order to play Vanguard Princess on PCs running Windows 8 or greater.

Why is the game running so slow?

This is a game controller issue. If you're not using a controller or joystick. Turn off "Activate Game Controller(s)" checkbox from the game.



If you are using a controller or joystick. Turn on "Activate Game Controller(s)" checkbox from the game and make sure it's plugged in before you launch the game.

On Vanguard Online I see an message that says "ERROR: There was no response from the opponent"

A player may have improperly exited the "VanguardOnline.exe" application and you have selected an opponent online who is no longer connected. Type "/reload" to refresh the Player List in the Text Area.