

A movie poster for 'Shrek Forever After'. The background is a bright blue sky with light clouds. On the left, Shrek is shown from the chest up, looking slightly to the right with a neutral expression. Behind him, Donkey is visible, holding a large wooden mallet. To the right of Shrek, the three witches from the first movie are shown in the upper right corner, looking down at him. In the lower right corner, Prince Eric is shown from the chest up, looking towards Shrek with a slight smile. The title 'SHREK FOREVER AFTER' is written in large, green, stylized letters at the top. The DreamWorks logo is to the left of the title. The text 'THE FINAL CHAPTER' is written in green, block letters in the lower center. The ESRB rating 'EVERYONE 10+' is in the bottom left corner. The 'PC DVD-ROM SOFTWARE' logo is in the bottom left corner. The Activision logo is in the bottom right corner.

DREAMWORKS®

# SHREK

FOREVER AFTER™

THE  
FINAL  
CHAPTER



ACTIVISION®

## Important Health Warning About Playing Video Games

### Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Any references to CD, DVD, game discs, optical drives and related functionality, such as Autoplay or disc installation process, do not apply to software purchased via digital download.

### ESRB Game Ratings

The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

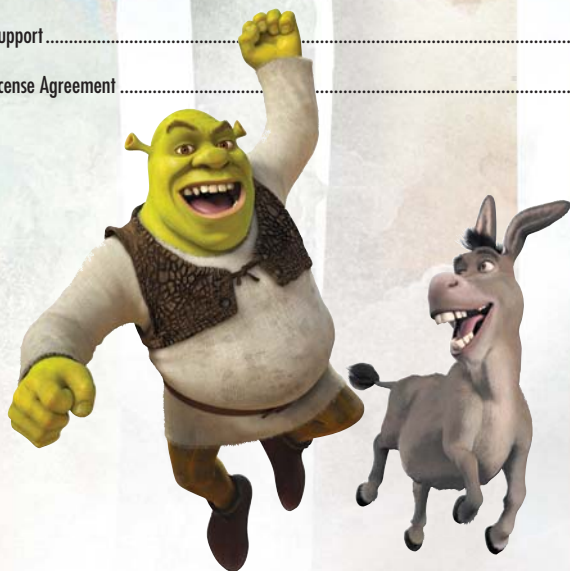
- **Rating Symbols** suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- **Content Descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern. The descriptors appear on the back of the box next to the rating symbol.



For more information, visit [www.ESRB.org](http://www.ESRB.org).

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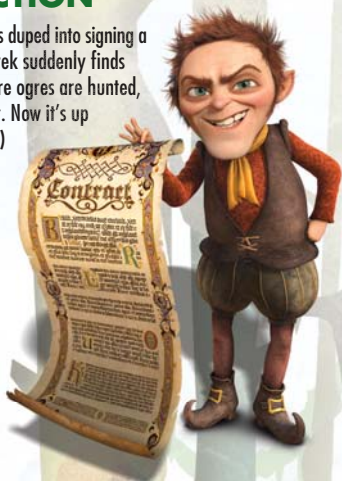


## INSTALLATION







Insert the DVD-ROM into your computer's DVD-ROM drive and wait for the *Shrek Forever After*™ Game logo screen to appear. Click the **Install** button to begin installation. After the installation completes, the Play button becomes active. To play the game, click on the **Play** button and double-click on the **Desktop Shortcut**. If you don't have Autoplay active, install the game by double-clicking the DVD-ROM drive in **My Computer**. You can also select **setup.exe** from the DVD-ROM root directory to install the game.

## INTRODUCTION

Longing for the days when he felt like a "real ogre," Shrek® is duped into signing a pact with the smooth-talking dealmaker, Rumpelstiltskin. Shrek suddenly finds himself in a twisted, alternate version of Far Far Away, where ogres are hunted, Rumpelstiltskin is king and Shrek and Fiona have never met. Now it's up to Shrek (with the help of Fiona, Donkey and Puss In Boots) to undo all he's done in the hopes of saving his friends, restoring his world and reclaiming his one True Love.



## GAMEPLAY CONTROLS

CONTROL	FUNCTION	ICON
W, A, S, D	Move	 
I	Quick Character Cycle	
J or Mouse Middle Click	Power-up Attack	
K or Mouse Left Click	Attack/Interact	
L or Mouse Right Click	Special Ability	
Up Arrow	Change to Fiona	
Down Arrow	Change to Shrek	
Left Arrow	Change to Donkey	
Right Arrow	Change to Puss In Boots	
Enter	Join Co-op Game/Leave Game	 / 
Esc	Pause Game/Menu Back	

## MAIN MENU

### Game

**New Game** – Select this option to begin a new game.

**Load Game** – Select this option to load one of your previously saved games.

**Options** – Select to adjust in-game options.

**Controller** – Select to assign controllers for single and co-op play.

**Exit** – Select to exit the game.

**Credits** – View the names of all the people who created the game.

**Cheats** – Select to enter Cheats.



## Audio Options

**Sound FX** – Highlight this option to change the volume of the sound effects.

**Music** – Highlight this option to change the volume of the music.

**Voice** – Highlight this option to change the volume of the voiceovers.

**Default** – Revert all options to their default settings.

## Display Options

**Resolution** – Select to change the resolution of the game.

**Full Screen** – Select this option to set game in full-screen or window mode.

**Shadow** – Select this option to turn shadows on or off.

**Water** – Select this option to turn water shading on or off.

**Quality** – Lower this option if your frame rate is too low and the animations are slow or jerky.

**Anti-Aliasing** – Select this option to change the anti-alias setting.

## PAUSE MENU

**Map** – View the overall progression for each individual level.

**Controls** – View the controls for the game.

**Options** – Set your sound effects, music and voice volumes here.

**Ogre Camp** – Opt out of your current level and return to the Ogre Camp.

**Quit** – Exit the current game and return to the Main Menu.

## MAP MENU KEY



**Power-ups Collected**



**Secret Items Collected**



**Treasure Chests Collected**



## GAME MODES

### Single Player

In Single Player Mode, switch between Shrek, Donkey, Puss In Boots and Fiona on your quest to save Far Far Away from Rumpelstiltskin.

### Cooperative Multiplayer (Co-op Mode)

Single Player Mode can quickly become Multiplayer with the addition of more controllers and a quick press of **ENTER**. Up to four can play as their favorite characters during normal gameplay.

## SAVE SYSTEM


*Shrek Forever After™* utilizes an automatic checkpoint save system to save your game progress. Your game will be saved each time you reach a checkpoint during a level and after you complete each level. If you turn off the game in the middle of a level, you'll restart at the last checkpoint you reached.

## IN-GAME DISPLAY



- 1. Team Coin Counter** – Displays the amount of coins that have been collected by all on-screen characters.
- 2. Character Hints** – Hints will be placed near items that can be interacted with to give clues as to which character to use.
- 3. Magic Mirror** – Use the Magic Mirror to jump between Shrek's Normal World and his alternate reality, ruled by Rumpelstiltskin.
- 4. Navigation Arrow** – The arrow will point in the correct direction that Shrek and his friends must move toward to complete their quest.
- 5. Temporary Power-ups** – Displays which temporary power-ups are active.
- 6. Individual Power-ups** – Displays the individual power-up that is ready for use.
- 7. Health Meter** – Displays the amount of health that your character has.
- 8. Ogre Power Meter** – Fill the Ogre Power Meter by hitting enemies without getting hit yourself. For each tick mark filled, one power-up will appear in the world. If you are not hitting enemies, the Ogre Power Meter will slowly decrease. When you get hit by an enemy, the Ogre Power Meter resets to zero.

## POWER-UP ITEMS

There are two kinds of power-ups: Individual power-ups and Group power-ups. Purchase power-ups in Cookie's Store. After you've bought a power-up, it will appear in the world when you fill the Ogre Power Meter. Use Individual power-ups by pressing . Group power-ups automatically help all characters without needing to press a button. All power-ups listed below have temporary effects unless marked as permanent.

## Individual Power-ups



**Disco Ball** – Blinds and confuses enemies.



**Speaker** – Emits ripples of sonic waves to damage enemies within range.



**Power Hit** – Unleashes a single strong attack on enemies.



**Timed Blast** – Create a timed explosion, damaging enemies within range.

## Group Power-ups



**Attack Up** – Increases the damage of attacks for all players.



**Money Up** – Increases the value and amount of coins.



**Defense Up** – Increases the defense of all players.



**Heart Up** – Regenerates health for all players.



**Drop Amount** – Increases the number of power-ups dropped at higher ticks on the Ogre Power Meter. This is a permanent power-up.



**Phase Count** – Decreases the number of hits needed to get to higher ticks on the Ogre Power Meter. This is a permanent power-up.



**Heart Boost** – Increases max health. Look for the heart in Cookie's Store or when completing side missions. This is a permanent power-up.





## LEVEL 2 UPGRADES

There are some areas that Shrek, Fiona, Donkey and Puss In Boots will not be able to access until they are given a special item. These items will allow Shrek to access areas that will be challenging but will hold extra rewards.

**Shrek** — Open large chests and move crates that are stacked on top of each other.

**Donkey** — Kick golden locks.

**Fiona** — Burn wooden log piles.

**Puss In Boots** — Jump across small gaps when climbing on walls.



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*Note: The multiplayer components of Activision games are handled only through Internet support.*

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