







GAMEPLAY

Speed Kills is a traditional old school isometric racing game.

You can drive, you can shoot, you can drop mines.

You can buy and upgrade vehicles, collect power-ups and earn bonuses.

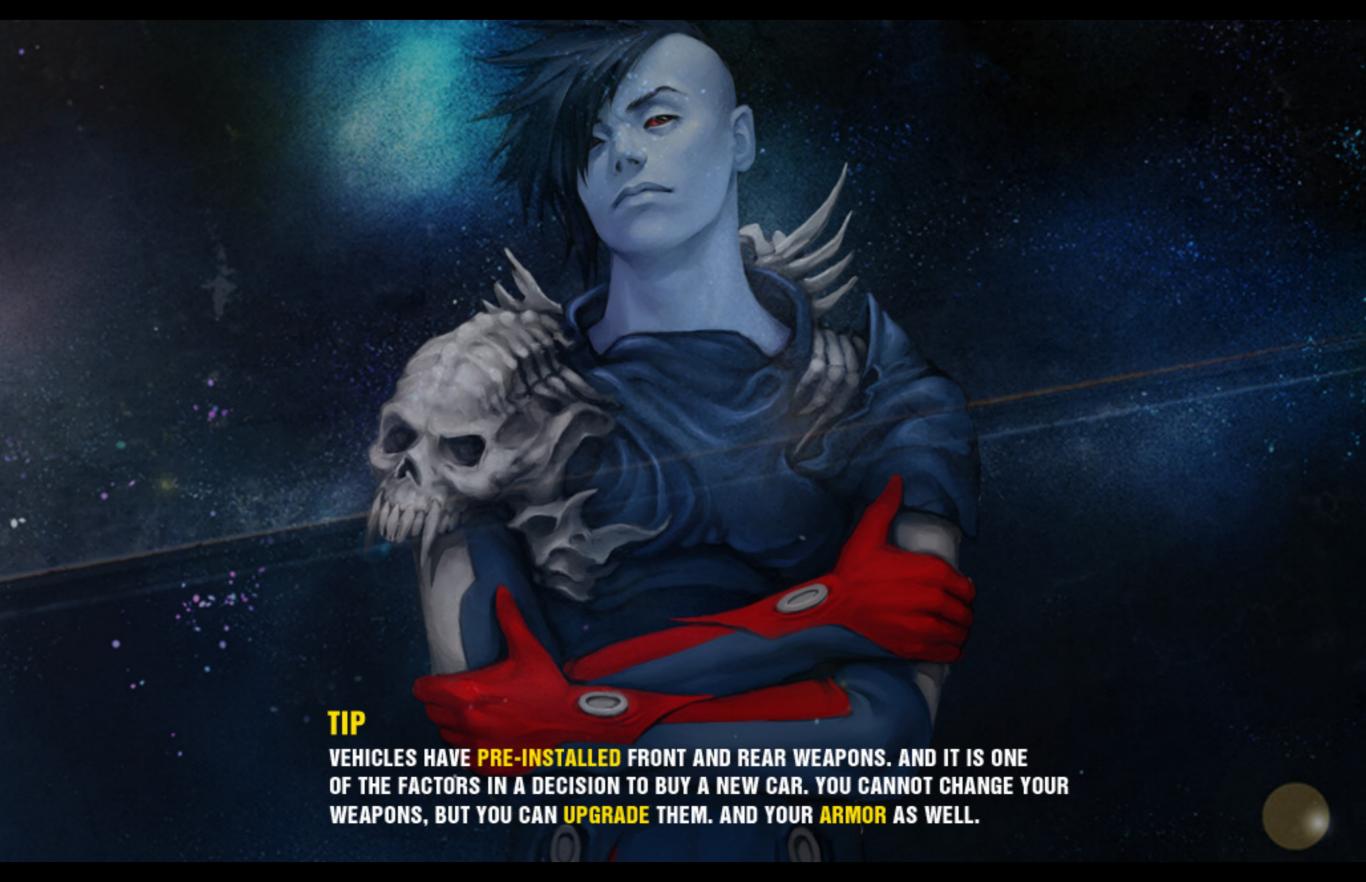
Players compete in various championships, ranging from bootleg rallies on the outskirts of the galaxy to big-league circuits set against the goliath skylines of metropolis cityscapes.

Check the CONTROLS settings to make some adjustments if you need them.

Note, that there's a Respawn button, which is quite useful in many situations.











CHAMPIONSHIPS AND DIVISIONS

You can travel the galaxy and enter tournaments on different planets. Every championship is split into DIVISIONS which serve as the qualifiers to separate the best from the rest. Once you advanced from the Division, you cannot be relegated back.

All of the tournaments have a certain number of races. You get points and money bonuses according to your position at the end of the race.

It is not a problem if you have finished a race outside of the Top 3. What really matters, is where you've finished in the final standings.

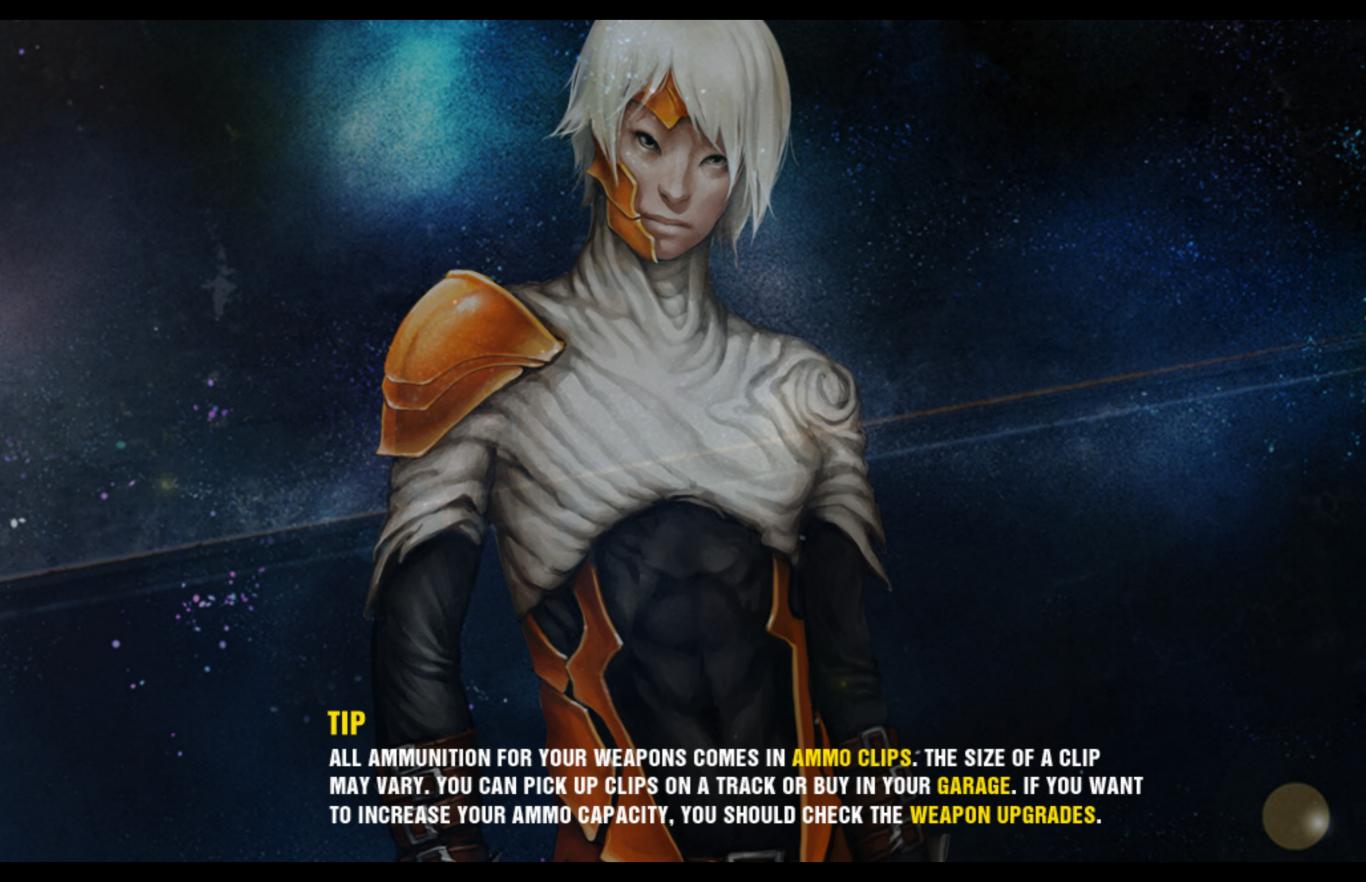
So basically, there's always Division A and Division B within the tournament. If you finish Division B in the Top 3, you'll get a promotion.

Division A is a top-tier of every planet. Winning a top Division gives you a title and eligibility to enter more advanced tournaments on new planets. In some cases, Top 3 or Top 2 finish will also suffice.

The tournaments/planets have certain requirements: eligibility and vehicle class. Vehicle classes are discussed below.











VEHICLES, WEAPONS AND UPGRADES

Vehicles are split into 3 classes: MONSTER TRUCKS, SPORTSCARS and ANTIGRAVS.

Tournaments have certain technical regulations. so you're required to have a suitable type of car to participate.

Vehicles have pre-installed front and rear weapons. And it is one of the factors in a decision to buy a new car.

You cannot change your weapons, but you can upgrade them. And your armor as well. Enter the GARAGE and then choose the UPGRADES section.

In Garage you can also purchase new vehicles and switch them.

All ammunition for your weapons comes in ammo clips. The size of a clip may vary. You can pick up clips on a track or buy in your Garage. If you want to increase your ammo capacity, you should check the Weapon Upgrades.

Nitro Boosts can be picked up on a track. The size of a nitro stock at the start of the race is determined by the Engine Upgrades. One nitro boost is always refilled every lap.





