



OMG ZOMBIES!

**THE CITY OF
REDFIELD
WELCOMES
YOU!**



THIS IS OMG ZOMBIES!

As a survivor of a zombie holocaust you must use your ZIT Rifle to cause chain reactions of death amongst vast crowds of different zombies, eliminating as many as you can with limited ammunition.

YOUR ULTIMATE OBJECTIVE

**GET OUT OF
REDFIELD
ALIVE!**

**GOOD LUCK!
IT MIGHT BE TOO MUCH
TO ASK, BUT MAYBE
YOU CAN TAKE THEM ALL
DOWN AND FIGURE OUT
WHAT THE HELL
HAPPENED HERE?!**

HERE'S A LEVEL FROM OMG ZOMBIES!



HOW TO PLAY!

Somewhere in each level is your Riot Cop character.

THIS IS YOU!



**FROM HERE THE
RIOT COP CAN SEE
EVERYTHING.**

**LOOK AROUND WITH THE
MOUSE CURSOR.**



66



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HOW TO PLAY!

Somewhere in each level is a horde of zombies.

THIS IS A ZOMBIE!

**IF ZOMBIES DIE
CLOSE TOGETHER,
THEY START A
CHAIN REACTION OF
DEATH!**

**TO SHOOT ZOMBIES
AIM WITH THE
MOUSE CURSOR
AND
LEFT CLICK TO SHOOT.**



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AMMO AND RELOADING!

Your Ammo Counter / Reload Indicator is displayed in the bottom-centre of the display. Here, we can see that you only have 3 shots left. You can increase your total ammo by buying upgrades in the Upgrades menu.

TOTAL BULLETS

**IT TAKES TIME TO
RELOAD THE ZIT RIFLE.**

**A RELOADING SOUND
EFFECT WILL LET YOU
KNOW WHEN YOU CAN
FIRE AGAIN.**



ZOMBIE COUNTER!

Your Zombie Total Indicator is in the bottom-left of the display. This shows the number of zombies remaining in the level and decreases as you send them to their final death.

TOTAL ZOMBIES



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**WHEN ALL OF THE
ZOMBIES IN THE LEVEL
ARE DEAD,
OR ALL YOUR AMMO IS
GONE, THE LEVEL WILL
END. TRY TO
CONSERVE AMMO.**



CHAIN COUNTER!

Your Chain Counter is displayed in the bottom-left of the display. The Chain Counter shows how many zombies your last shot killed. Try to kill as many per shot as you can!

CHAIN COUNTER!

YOUR HIGHEST
CHAIN AND OTHER
STATS ARE TRACKED AT
THE 'EXTRAS' MENU,
ALONG WITH ONLINE
LEADERBOARDS FOR
EACH LEVEL.



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ZOMBIE I.D. MODE!

During gameplay, you can use Zombie ID mode to easily identify the zombie types featured in the current level.

VIEW ZOMBIE I.D. MODE

PRESS



OR

CLICK



ZOMBIE I.D. BUTTON



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ZOMBIE HEALTH MODE!

During gameplay, use Zombie Health mode to see how many hit points each zombie has left. This is important when prioritising shots. With Zombie Health mode enabled, each zombie's health bar is displayed above its head.

CHECK ZOMBIE'S HEALTH

PRESS 

OR

CLICK 

ZOMBIE HEALTH BUTTON



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PAUSING THE GAME!

During a level you can pause gameplay. During Pause you can Restart a level and Exit to the Level Select menu.

TO PAUSE A GAME

PRESS



OR

CLICK



PAUSE BUTTON



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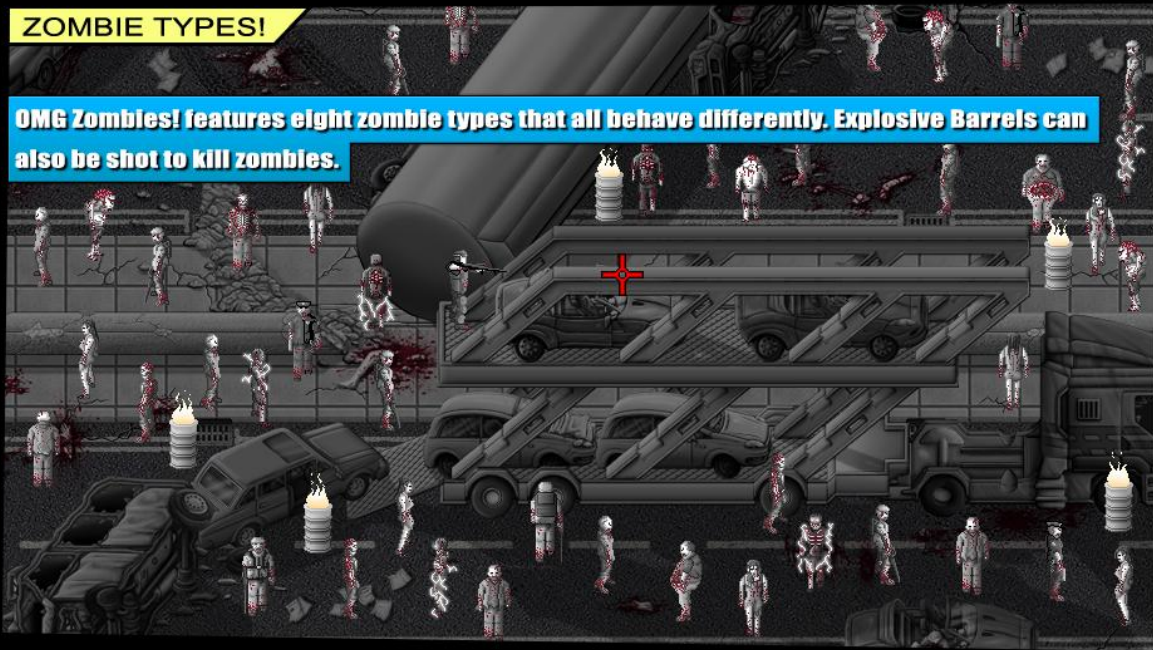


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ZOMBIE TYPES!

OMG Zombies! features eight zombie types that all behave differently. Explosive Barrels can also be shot to kill zombies.



CIVILIAN ZOMBIE!



ZOMBIE ID



Explodes when shot, causing nearby zombies to take damage.

BLOATED ZOMBIE!



ZOMBIE ID



Explodes like the Civillian but with a weaker, much larger area of effect.

COP ZOMBIE!

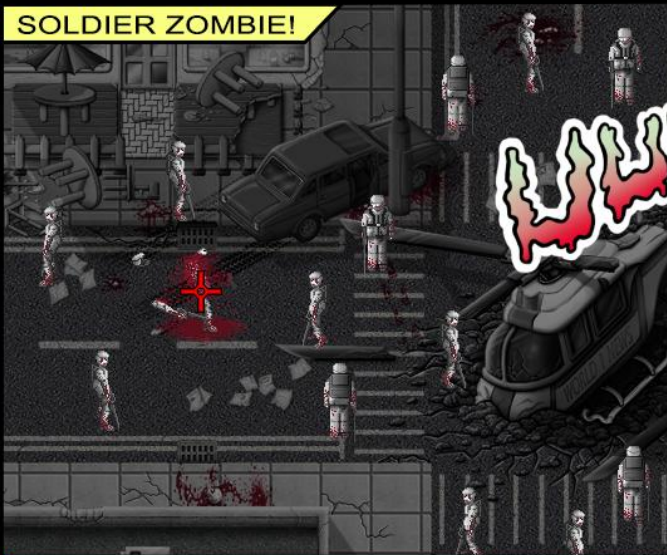


ZOMBIE ID



Fires straight ahead when killed. Its upgraded shots penetrate up to 5 zombies.

SOLDIER ZOMBIE!



ZOMBIE ID



Sprays 1-4 bullets ahead of itself when killed, some of which will ricochet if they hit a zombie, causing further damage.

BILIOUS ZOMBIE!



ZOMBIE ID



Bursts into a pool of acid when killed, which damages any zombies standing in it.

RUNNER ZOMBIE!



ZOMBIE ID



When shot, runs a short distance before exploding, damaging nearby zombies.

ZAPPER ZOMBIE!



ZOMBIE ID



Fires a bolt of electricity in a random direction when shot. If the bolt hits a zombie a temporary electrified link is formed and any zombie walking into this link will also take damage.

MORTAR ZOMBIE!



ZOMBIE ID



Its head launches from its body when it's shot, landing elsewhere in the level at random and damaging zombies nearby.

EXPLOSIVE BARREL!



Just a regular explosive barrel. Sets fire to zombies in its blast radius when shot.

LEVEL COMPLETE SCREEN!

Once you've finished a level you'll see your percentage completion of the level, how much cash you have been awarded and – if you performed well enough – which medal you've been awarded for completing the level.



LEVEL REWARDS!

Cash rewards and Medals are awarded on the following basis:

Percentage complete - 60%



CASH \$1,000

Percentage complete - 75%



CASH \$2,000

Percentage complete - 90%



CASH \$3,500

Percentage complete - 100%



CASH \$5,000

CASH REWARDS AND MEDALS ARE ONLY AWARDED ONCE PER LEVEL. COMPLETING ALMOST ALL 100 LEVELS TO PLATINUM STANDARD IS NECESSARY TO GET ENOUGH CASH TO BUY ALL THE UPGRADES.

GOOD LUCK WITH THAT!

UPGRADES MENU!

TOTAL

\$11000

At the Upgrades menu you can upgrade each zombie type, your ZIT Rifle and the explosive Barrels that appear in the levels. Doing this will improve elements such as explosion radius and bullets fired.

COST

\$20000

CLICK WHAT YOU
WANT TO IMPROVE
TO PURCHASE THE
UPGRADE. THE STAT
TO BE UPGRADED IS
HIGHLIGHTED IN BLUE



UPGRADE TYPES!



Damage: How much damage is dealt per zombie explosion/bullet fired.



Range: The radius of the explosion or effect for that zombie.



Population: How many of this Zombie type will be present in the level.



Penetration: How many zombies a Cop Zombie's bullet will pass through before stopping.



Shots Fired: How many shots a Soldier Zombie is capable of firing when it dies.



Ricochets: How many times a Soldier Zombie's shots will ricochet after hitting zombies.



Duration: How long a Billious Zombie's or Zapper Zombie's effect lasts before disappearing.



Ammo: How many rounds of ammunition are supplied to the player per level.



Reload Time: How quickly the player's ZIT Rifle reloads after firing.

PRESTIGING THE GAME!

Because we love you, even once you've managed to earn all 100 Platinum medals and purchase all upgrades in OMG Zombies!, that's not the end of your experience. Prestiging the game also adds a multiplier to new level scores on the leaderboards.

**YOU CAN PRESTIGE
OMG ZOMBIES! IN THE
EXTRAS MENU BY CLICKING
THE PRESTIGE BUTTON. THIS
RESETS YOUR LEVEL DATA
TO ZERO BUT RETAINS
GAMEPLAY STATS
AND LEADERBOARDS.**

PRESTIGE BUTTON



You can Prestige the game 20 times, each time earning a leaderboard badge. There's also an achievement in it for you .

WORLDWIDE LEADERBOARDS!

The leaderboards track your lifetime zombies killed and provide scores for all 100 levels in the game. Choose to track worldwide or Friends scores by touching the different icons.

SCROLL UP AND DOWN
THE LEADERBOARD BY
USING MOUSE WHEEL
OR CLICKING ARROWS ON
SCREEN, SWITCH LEVELS BY
CLICKING THE ARROWS
ON THE LEVEL
SCORES BUTTON.

ZOMBIES KILLED (ALL)

		239438
2	ROSSBR	205705
3	NARRN	98356
4	HUSH404	63588
5	BANSANA	61204
6	NATARI	53686
7	CLONE394 ??	53673
8	THE MONK	48431
9	MIND EYE	48143
10	LENTEAZUL	41501

WORLDWIDE LEADERBOARDS!

Scores are calculated as follows:

Zombies Killed x Bullets Remaining x Prestige Level = Final Score

IF YOU KILLED 100
ZOMBIES WITH 1 BULLET
REMAINING, AND WERE
PRESTIGE LEVEL 1,
YOUR SCORE WOULD BE.

$$100 \times 2 \times 2 = 400$$

ZOMBIES KILLED (ALL)

	239438
2 ROSSBR	205705
3 NARRN	98356
4 HUSH404	63588
5 BANSANA	61284
6 NATARI	
7 CLONE394	
8 THE MONK	
9 MINDEYE	
10 LENTEAZU	

PRESTIGING AND
SAVING AMMO GIVES
SCORES A HUGE
BOOST, SO GET
GRINDING!

OMG ZOMBIES! CREDITS

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THANKS FOR READING!

There's lots to do in OMG Zombies!. Try to get all Upgrades, find all 5 endings and get Platinum medals on all 100 levels. Upgrading is essential for you to progress. Finally a massive thank you to all our BETA testers for their time in helping us get this game to release! So get out there and start killing corpses. Good luck Officer!



SCRUNCH

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