

Intro

Lunnye is a platform game where it is encouraged to explore and interact with the environment. The player must get back to the moon using one of 6 methods. Some of them are very well hidden so good luck exploring.

Controls

Arrow keys move the player. D runs, A jumps. Find the double jump and run powerups! Controllers are automatically detected and enabled.

Options

Open the Ini file to change settings.

NoPost=1 (this will disable post-processing effects)

About

This game was made in Multimedia Fusion by Boss Baddie. It was created in celebration of the 1969 moon landings, even if we were a little late. The title is a song from Russian band, Mumiy Troll.

Credits

Art, music, coding by James Whitehead Additional art and testing by Caroline Powrie